# Seeking flat tori - a diploid approach 

Alba Málaga - with Samuel Lelièvre and Pierre Arnoux

July, 2022

## Thanks

Thanks to IMPA, ICERM and CIRM for their help in the realisation of this work.


We thank our universities and the French university system for our permanent jobs.


## Surfaces of constant curvature

- Any conformal compact surface can be endowed with a Riemannian metric of constant curvature.
$\rightarrow$ For a sphere, this metric is unique and has strictly positive curvature
- Is is easy to give an isometric model in $\mathbb{R}^{3}$
- For a surface of genus larger than 1, this metric has strictly negative curvature
- For a torus, this metric has curvature 0



## Surfaces of constant curvature

- Any conformal compact surface can be endowed with a Riemannian metric of constant curvature.
- For a sphere, this metric is unique and has strictly positive curvature
$\Rightarrow$ Is is easy to give an isometric model in $\mathbb{R}^{3}$
- For a surface of genus larger than 1, this metric has strictly negative curvature
- For a torus, this metric has curvature 0


## Surfaces of constant curvature

- Any conformal compact surface can be endowed with a Riemannian metric of constant curvature.
- For a sphere, this metric is unique and has strictly positive curvature
- Is is easy to give an isometric model in $\mathbb{R}^{3}$
- For a surface of genus larger than 1, this metric has strictly negative curvature
- For a torus, this metric has curvature 0


## Surfaces of constant curvature

- Any conformal compact surface can be endowed with a Riemannian metric of constant curvature.
- For a sphere, this metric is unique and has strictly positive curvature
- Is is easy to give an isometric model in $\mathbb{R}^{3}$
- For a surface of genus larger than 1, this metric has strictly negative curvature
- For a torus, this metric has curvature 0


## Surfaces of constant curvature

- Any conformal compact surface can be endowed with a Riemannian metric of constant curvature.
- For a sphere, this metric is unique and has strictly positive curvature
- Is is easy to give an isometric model in $\mathbb{R}^{3}$
- For a surface of genus larger than 1, this metric has strictly negative curvature
- For a torus, this metric has curvature 0


## Flat tori

- The universal cover of a flat torus is $\mathbb{C}$
- The torus appears as the quotient $\mathbb{C} / \wedge$
- Where $\Lambda$ is a lattice in $\mathbb{C}$
- One can reconstruct the torus by gluing the boundary of a fundamental domain
- For example a parallelogram
- The space of lattices can be seen as the modular surface $\mathrm{SL}(2, \mathbb{Z}) \backslash \mathbb{H}$.



## Flat tori

- The universal cover of a flat torus is $\mathbb{C}$
- The torus appears as the quotient $\mathbb{C} / \Lambda$
- Where $\wedge$ is a lattice in $\mathbb{C}$
- One can reconstruct the torus by gluing the boundary of a fundamental domain
- For example a parallelogram
- The space of lattices can be seen as the modular surface $\mathrm{SL}(2, \mathbb{Z}) \backslash \mathbb{H}$.



## Flat tori

- The universal cover of a flat torus is $\mathbb{C}$
- The torus appears as the quotient $\mathbb{C} / \Lambda$
- Where $\Lambda$ is a lattice in $\mathbb{C}$
- One can reconstruct the torus by gluing the boundary of a fundamental domain
- For example a parallelogram
- The space of lattices can be seen as the modular surface $\mathrm{SL}(2, \mathbb{Z}) \backslash \mathbb{H}$.



## Flat tori

- The universal cover of a flat torus is $\mathbb{C}$
- The torus appears as the quotient $\mathbb{C} / \Lambda$
- Where $\Lambda$ is a lattice in $\mathbb{C}$
- One can reconstruct the torus by gluing the boundary of a fundamental domain
- For example a parallelogram
- The space of lattices can be seen as the modular surface $S L(2, \mathbb{Z}) \backslash \mathbb{H}$.



## Flat tori

- The universal cover of a flat torus is $\mathbb{C}$
- The torus appears as the quotient $\mathbb{C} / \Lambda$
- Where $\Lambda$ is a lattice in $\mathbb{C}$
- One can reconstruct the torus by gluing the boundary of a fundamental domain
- For example a parallelogram

The space of lattices can be seen as the modular surface $\mathrm{SL}(2, \mathbb{Z}) \backslash \mathbb{H}$.


## Flat tori

- The universal cover of a flat torus is $\mathbb{C}$
- The torus appears as the quotient $\mathbb{C} / \Lambda$
- Where $\Lambda$ is a lattice in $\mathbb{C}$
- One can reconstruct the torus by gluing the boundary of a fundamental domain
- For example a parallelogram
- The space of lattices can be seen as the modular surface $\mathrm{SL}(2, \mathbb{Z}) \backslash \mathbb{H}$.

$\mathrm{SL}(2, \mathbb{Z}) \backslash \mathbb{H}$ as a modular curve of tori

$\mathrm{SL}(2, \mathbb{Z}) \backslash \mathbb{H}$ as a modular curve of tori

$\mathrm{SL}(2, \mathbb{Z}) \backslash \mathbb{H}$ as a modular curve of tori

$\mathrm{SL}(2, \mathbb{Z}) \backslash \mathbb{H}$ as a modular curve of tori

$\mathrm{SL}(2, \mathbb{Z}) \backslash \mathbb{H}$ as a modular curve of tori

$\mathrm{SL}(2, \mathbb{Z}) \backslash \mathbb{H}$ as a modular curve of tori
0
$\mathrm{SL}(2, \mathbb{Z}) \backslash \mathbb{H}$ as a modular curve of tori

$\mathrm{SL}(2, \mathbb{Z}) \backslash \mathbb{H}$ as a modular curve of tori



## $\mathrm{SL}(2, \mathbb{Z}) \backslash \mathbb{H}$ as a modular curve of tori



Fundamental domains for $\operatorname{SL}(2, \mathbb{Z})$ acting on $\mathbb{H}$


Fundamental domains for $\operatorname{SL}(2, \mathbb{Z})$ acting on $\mathbb{H}$


Fundamental domains for $\operatorname{SL}(2, \mathbb{Z})$ acting on $\mathbb{H}$


Fundamental domains for $\operatorname{SL}(2, \mathbb{Z})$ acting on $\mathbb{H}$


Fundamental domains for $\operatorname{SL}(2, \mathbb{Z})$ acting on $\mathbb{H}$

also see https://p3d.in/MGPfJ

Fundamental domains for $\operatorname{SL}(2, \mathbb{Z})$ acting on $\mathbb{H}$


Fundamental domains for $\operatorname{SL}(2, \mathbb{Z})$ acting on $\mathbb{H}$


Fundamental domains for $\operatorname{SL}(2, \mathbb{Z})$ acting on $\mathbb{H}$


Fundamental domains for $\operatorname{SL}(2, \mathbb{Z})$ acting on $\mathbb{H}$


## The question

- Easy: constant curvature sphere isometrically embedded in $\mathbb{R}^{3}$
- Can we do the same with a flat torus?
- Not if the embedding is $C^{2}$
- Every complete surface of curvature 0 in $\mathbb{R}^{3}$ is a cylinder
- We need a weaker form of embedding


## The question

- Easy: constant curvature sphere isometrically embedded in $\mathbb{R}^{3}$
- Can we do the same with a flat torus?
- Not if the embedding is $C^{2}$
- Every complete surface of curvature 0 in $\mathbb{R}^{3}$ is a cylinder
- We need a weaker form of embedding



## The question

- Easy: constant curvature sphere isometrically embedded in $\mathbb{R}^{3}$
- Can we do the same with a flat torus?
- Not if the embedding is $C^{2}$
$\rightarrow$ Every complete surface of curvature 0 in $\mathbb{R}^{3}$ is a cylinder
- We need a weaker form of embedding



## The question

- Easy: constant curvature sphere isometrically embedded in $\mathbb{R}^{3}$
- Can we do the same with a flat torus?
- Not if the embedding is $C^{2}$
- Every complete surface of curvature 0 in $\mathbb{R}^{3}$ is a cylinder
- We need a weaker form of embedding


## The question

- Easy: constant curvature sphere isometrically embedded in $\mathbb{R}^{3}$
- Can we do the same with a flat torus?
- Not if the embedding is $C^{2}$
- Every complete surface of curvature 0 in $\mathbb{R}^{3}$ is a cylinder
- We need a weaker form of embedding


## Another form of the question

- Is there a piecewise-linear isometric embedding of a flat torus?
- ... an origami embedding
- ... in which every vertex has cone angle $2 \pi$ ?
- This is in fact possible.
- Various answers:
- Burago and Zalgaller's general construction (1996)
- Zalgaller's "long tori" as bendings of long cylinders (2000)
- Quintanar's finite corrugations of the square flat torus (2019)
- Diplotori, an elementary construction (...-2021)

F. Tallerie


## Hyperboloids

- The hyperboloid of one sheet is a ruled surface
- joining two parallel circles with a common vertical axis
- The union of two such hyperboloids is a (topological) torus
- We will consider linear approximations of such hyperboloids


## Hyperboloids

- The hyperboloid of one sheet is a ruled surface
- joining two parallel circles with a common vertical axis
- The union of two such hyperboloids is a (topological ) torus
- We will consider linear approximations of such hyperboloids


## Hyperboloids

- The hyperboloid of one sheet is a ruled surface
- joining two parallel circles with a common vertical axis

- The union of two such hyperboloids is a (topological ) torus - We will consider linear approximations of such hyperboloids


## Hyperboloids

- The hyperboloid of one sheet is a ruled surface
- joining two parallel circles with a common vertical axis

- The union of two such hyperboloids is a (topological) torus - We will consider linear approximations of such hyperboloids


## Hyperboloids

- The hyperboloid of one sheet is a ruled surface
- joining two parallel circles with a common vertical axis

- The union of two such hyperboloids is a (topological) torus
- We will consider linear approximations of such hyperboloids


## PL-oids

- Consider a regular polygon with $n$ vertices $P_{0}, \ldots, P_{n-1}$ centered at 0 in the plane $z=0$
- and a regular polygon of the same size, with vertices $Q_{0}, \ldots, Q_{n-1}$ turned by an angle $\alpha$, centered on the vertical axis in the plane $z=h$
$\Rightarrow$ We join the points $P_{i}, P_{i+1}, Q_{i}$ by a bottom triangle face $B_{i}$
- And the points $Q_{i}, Q_{i+1}, P_{i+1}$ by a top triangle face $T_{i}$
- The union of all these faces is a piecewise-linear hyperboloid
- In short, a PL-oid, or ploid.


## PL-oids

- Consider a regular polygon with $n$ vertices $P_{0}, \ldots, P_{n-1}$ centered at 0 in the plane $z=0$
- and a regular polygon of the same size, with vertices $Q_{0}, \ldots, Q_{n-1}$ turned by an angle $\alpha$, centered on the vertical axis in the plane $z=h$
$\Rightarrow$ We join the points $P_{i}, P_{i+1}, Q_{i}$ by a bottom triangle face $B_{i}$
- And the points $Q_{i}, Q_{i+1}, P_{i+1}$ by a top triangle face $T_{i}$
- The union of all these faces is a piecewise-linear hyperboloid
- In short, a PL-oid, or ploid.


## PL-oids

- Consider a regular polygon with $n$ vertices $P_{0}, \ldots, P_{n-1}$ centered at 0 in the plane $z=0$
- and a regular polygon of the same size, with vertices $Q_{0}, \ldots, Q_{n-1}$ turned by an angle $\alpha$, centered on the vertical axis in the plane $z=h$
- We join the points $P_{i}, P_{i+1}, Q_{i}$ by a bottom triangle face $B_{i}$
$\Rightarrow$ And the points $Q_{i}, Q_{i+1}, P_{i+1}$ by a top triangle face $T_{i}$
- The union of all these faces is a piecewise-linear hyperboloid
- In short, a PL-oid, or ploid.


## PL-oids

- Consider a regular polygon with $n$ vertices $P_{0}, \ldots, P_{n-1}$ centered at 0 in the plane $z=0$
- and a regular polygon of the same size, with vertices $Q_{0}, \ldots, Q_{n-1}$ turned by an angle $\alpha$, centered on the vertical axis in the plane $z=h$
- We join the points $P_{i}, P_{i+1}, Q_{i}$ by a bottom triangle face $B_{i}$
- And the points $Q_{i}, Q_{i+1}, P_{i+1}$ by a top triangle face $T_{i}$
- The union of all these faces is a piecewise-linear hyperboloid - In short, a PL-oid, or ploid.


## PL-oids

- Consider a regular polygon with $n$ vertices $P_{0}, \ldots, P_{n-1}$ centered at 0 in the plane $z=0$
- and a regular polygon of the same size, with vertices $Q_{0}, \ldots, Q_{n-1}$ turned by an angle $\alpha$, centered on the vertical axis in the plane $z=h$
- We join the points $P_{i}, P_{i+1}, Q_{i}$ by a bottom triangle face $B_{i}$
- And the points $Q_{i}, Q_{i+1}, P_{i+1}$ by a top triangle face $T_{i}$
- The union of all these faces is a piecewise-linear hyperboloid


## PL-oids

- Consider a regular polygon with $n$ vertices $P_{0}, \ldots, P_{n-1}$ centered at 0 in the plane $z=0$
- and a regular polygon of the same size, with vertices $Q_{0}, \ldots, Q_{n-1}$ turned by an angle $\alpha$, centered on the vertical axis in the plane $z=h$
- We join the points $P_{i}, P_{i+1}, Q_{i}$ by a bottom triangle face $B_{i}$
- And the points $Q_{i}, Q_{i+1}, P_{i+1}$ by a top triangle face $T_{i}$
- The union of all these faces is a piecewise-linear hyperboloid
- In short, a PL-oid, or ploid.

PL-oids (2)

- Here is what a ploid looks like
- Its layout it formed of isometric triangles
- It is a flat origami


## PL-oids (2)

- Here is what a ploid looks like

- Its layout it formed of isometric triangles
- It is a flat origami

PL-oids (2)

- Here is what a ploid looks like

$>$ Its layout it formed of isometric triangles
- It is a flat origami


## PL-oids (2)

- Here is what a ploid looks like

- Its layout it formed of isometric triangles
- It is a flat origami

PL-oids (2)

Here is what a ploid looks like


0


Its layout it formed of isometric triangles


- It is a flat origami


## PL-oids (2)

- Here is what a ploid looks like

- Its layout it formed of isometric triangles

- It is a flat origami


## Diploids

- Take two ploids with same supporting polygons,
- disjoint except for these polygons. - Their union is a torus, which is flat. - We say that this torus is diploid.


## Diploids

- Take two ploids with same supporting polygons,
- disjoint except for these polygons.
- Their union is a torus, which is flat.
- We say that this torus is diploid.


## Diploids

- Take two ploids with same supporting polygons,
- disjoint except for these polygons.
- Their union is a torus, which is flat.
- We say that this torus is diploid.


## Diploids

- Take two ploids with same supporting polygons,
- disjoint except for these polygons.
- Their union is a torus, which is flat.
- We say that this torus is diploid.


## Diplotorus

- Call diplotorus a diploid PL isometric embedding of a flat torus
- One can easily compute layouts for a diplotorus



## Diplotorus

- Call diplotorus a diploid PL isometric embedding of a flat torus
- One can easily compute layouts for a diplotorus



## Every torus is a diplotorus

- One can easily find the modulus of a diplotorus
- A bit of computation shows that every flat torus can be realized, giving the result:

Theorem
Every flat torus is a diplotorus

- It is quite difficult to realize the square torus in this way (need
a 14-gon)


## Every torus is a diplotorus

- One can easily find the modulus of a diplotorus
- A bit of computation shows that every flat torus can be realized, giving the result:
Theorem
Every flat torus is a diplotorus
$\rightarrow$ It is quite difficult to realize the square torus in this way (need
a 14 -gon)


## Every torus is a diplotorus

- One can easily find the modulus of a diplotorus
- A bit of computation shows that every flat torus can be realized, giving the result:
Theorem
Every flat torus is a diplotorus
- It is quite difficult to realize the square torus in this way (need a 14-gon)



## Every torus is a diplotorus

- One can easily find the modulus of a diplotorus
- A bit of computation shows that every flat torus can be realized, giving the result:
Theorem
Every flat torus is a diplotorus
- It is quite difficult to realize the square torus in this way (need a 14-gon)

Proof sketch, step 1: Compute a modulus representative out of the diplotori layouts
$n$ : vertices of each regular polygon
$h$ : height of the torus
a: twist parameter of the "inside" ploid
$a^{*}$ : twist parameter of the "outside" ploid
$d=\left(a-a^{*}\right) / 2, b=\left(a+a^{*}\right) / 2$


$$
\begin{aligned}
m(n, d, a, h)= & m_{1}(n, d, a) \cdot 1+m_{i}(n, d, a, h) \cdot i \text { where } \\
m_{1}(n, d, a)= & d / n-\cos (b \pi / n) \sin (d \pi / n) /(n \sin (\pi / n)) \\
m_{i}(n, d, a, h)= & \left(\sqrt{h^{2}+(2 \sin ((a+1) / 2 \pi / n) \sin ((a-1) / 2 \pi / n))^{2}}\right. \\
& +\sqrt{h^{2}+(2 \sin ((a *+1) / 2 \pi / n) \sin ((a *-1) / 2 \pi / n))^{2}} \\
& ) /(2 n \sin (\pi / n))
\end{aligned}
$$

Proof sketch, step 2: Look at moduli of convex diplotori A diplotorus is convex iff its "outside" ploid is convex.
A ploid is convex iff it's included in the boundary of its convex hull. (This happens when the twist parameter of the ploid is between 0 and 1.)


Proof sketch, step 2: Look at moduli of convex diplotori A diplotorus is convex iff its "outside" ploid is convex.
A ploid is convex iff it's included in the boundary of its convex hull. (This happens when the twist parameter of the ploid is between 0 and 1.)


Proof sketch, step 3: Catch the square flat torus (and the torus of the regular hexagon) using non-convex diplotori


## Diplotori patches in the hyperbolic plane



## Diplotori patches in the hyperbolic plane



## Diplotori patches in the hyperbolic plane



## Diplotori patches in the hyperbolic plane



## Diplotori patches in the hyperbolic plane



Florent Tallerie: fill in the "hole" with Zalgaller's "long tori"

## Symmetrization of diplotorus

- One can use the symmetry of the construction - to build rectangle tori - in particular the square torus


## Symmetrization of diplotorus

- One can use the symmetry of the construction
- to build rectangle tori - in particular the square torus


## Symmetrization of diplotorus

- One can use the symmetry of the construction
- to build rectangle tori - in particular the square torus



## Symmetrization of diplotorus

- One can use the symmetry of the construction
- to build rectangle tori - in particular the square torus


## Symmetrization of diplotorus

- One can use the symmetry of the construction
- to build rectangle tori - in particular the square torus



## Translation surfaces

- Glue diplotori along square faces: build half-translation surfaces
- ...and even translation surfaces.
- Question: describe the translation surfaces obtained.
- All our examples have cone angles $4 \pi$.
https://p3d.in/u/albamath/w6J1r


## Translation surfaces

- Glue diplotori along square faces: build half-translation surfaces
- ...and even translation surfaces.
- Question: describe the translation surfaces obtained.
- All our examples have cone angles $4 \pi$.
https://p3d.in/u/albamath/w6J1r


## Translation surfaces

- Glue diplotori along square faces: build half-translation surfaces
- ...and even translation surfaces.
- Question: describe the translation surfaces obtained.
- All our examples have cone angles $4 \pi$.
https://p3d.in/u/albamath/w6J1r


## Translation surfaces

- Glue diplotori along square faces: build half-translation surfaces
- ...and even translation surfaces.
- Question: describe the translation surfaces obtained.
- All our examples have cone angles $4 \pi$.
https://p3d.in/u/albamath/w6J1r


## Links

- http://www.3dprintmath.com/figures/6-12
- https://mathoverflow.net/questions/208996/ reference-for-a-pl-flat-torus-embedding-in-mathbbr3
- https:
//mathcurve.com/polyedres/toreplat/toreplat.shtml
- http://www.mathnet.ru/php/archive.phtml?wshow= paper\&jrnid=znsl\&paperid=549\&option_lang=eng
- http://www.theses.fr/2019LYSE1354
- https:
//im.ice:m. brown edu/portfolio/paper-flat-tori/
> https://p3d.in/u/albamath


## Links

- http://www.3dprintmath.com/figures/6-12
- https://mathoverflow.net/questions/208996/ reference-for-a-pl-flat-torus-embedding-in-mathbbr3
- https:
//mathcurve.com/polyedres/toreplat/toreplat.shtml
- http://www mathnet. ru/php/archive phtml?wshow= paper\&jrnid=znsl\&paperid=549\&option_lang=eng
- http://www.theses.fr/2019LYSE1354
- https:
//im.icerm.brown.edu/portfolio/paper-flat-tori/
- https://p3d.in/u/albamath


## Links

- http://www.3dprintmath.com/figures/6-12
- https://mathoverflow.net/questions/208996/ reference-for-a-pl-flat-torus-embedding-in-mathbbr3
- https:
//mathcurve.com/polyedres/toreplat/toreplat.shtml
- http://www.mathnet.ru/php/archive.phtml?wshow= paper\&jrnid=znsl\&paperid=549\&option_lang=eng
- http://www.theses.fr/2019LYSE1354
- https:
//im.icerm.brown.edu/portfolio/paper-flat-tori/
- https://p3d.in/u/albamath


## Links

- http://www.3dprintmath.com/figures/6-12
- https://mathoverflow.net/questions/208996/ reference-for-a-pl-flat-torus-embedding-in-mathbbr3
- https:
//mathcurve.com/polyedres/toreplat/toreplat.shtml
- http://www.mathnet.ru/php/archive.phtml?wshow= paper\&jrnid=znsl\&paperid=549\&option_lang=eng
- http://www.theses.fr/2019LYSE1354
- https: //im.icerm.brown.edu/portfolio/paper-flat-tori/
> https://p3d.in/u/albamath


## Links

- http://www.3dprintmath.com/figures/6-12
- https://mathoverflow.net/questions/208996/ reference-for-a-pl-flat-torus-embedding-in-mathbbr3
- https:
//mathcurve.com/polyedres/toreplat/toreplat.shtml
- http://www.mathnet.ru/php/archive.phtml?wshow= paper\&jrnid=znsl\&paperid=549\&option_lang=eng
- http://www.theses.fr/2019LYSE1354
- https: //im.icerm.brown.edu/portfolio/paper-flat-tori/
- https://p3d.in/u/albamath


## Links

- http://www.3dprintmath.com/figures/6-12
- https://mathoverflow.net/questions/208996/ reference-for-a-pl-flat-torus-embedding-in-mathbbr3
- https:
//mathcurve.com/polyedres/toreplat/toreplat.shtml
- http://www.mathnet.ru/php/archive.phtml?wshow= paper\&jrnid=znsl\&paperid=549\&option_lang=eng
- http://www.theses.fr/2019LYSE1354
- https:
//im.icerm.brown.edu/portfolio/paper-flat-tori/
> https://p3d.in/u/albamath


## Links

- http://www.3dprintmath.com/figures/6-12
- https://mathoverflow.net/questions/208996/ reference-for-a-pl-flat-torus-embedding-in-mathbbr3
- https:
//mathcurve.com/polyedres/toreplat/toreplat.shtml
- http://www.mathnet.ru/php/archive.phtml?wshow= paper\&jrnid=znsl\&paperid=549\&option_lang=eng
- http://www.theses.fr/2019LYSE1354
- https:
//im.icerm.brown.edu/portfolio/paper-flat-tori/
- https://p3d.in/u/albamath

