# The conjugacy problem in mapping class groups 

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## Some brief motivation

Markov 1935: knots or links in $S^{3}$ equivalent iff any pair of braid closure representatives differ by stabilisations and conjugacies
more generally: for $S$ surface of finite type $\operatorname{Mcg}(S)$ is the group of homeomorphisms $S \rightarrow S$ modulo isotopy

Hemion 1979 (pre-Thurston): conj. problem in $\operatorname{Mcg}(S)$ decidable - important in Haken's algorithm

## Important theorem

## Theorem (Thurston 1979)

Let $f \in \operatorname{Mcg}(S)$ be of infinite order. Then either $f$ is homotopic to a pseudo-Anosov map, or, preserves a system of essential curves.


General case: canonical reducing curve system, first return maps on subsurfaces, twist numbers, and so on. This info is needed for conjugacy, and we do this.
Note: Mosher tells us in quadratic time whether $f$ has finite order.

## Acknowledging previous work

Work by many authors, so this isn't an exhaustive list, or ordered correctly.

Various exponential time progress: Mosher, Hamidi-Tehrani and Chen, Koberda-Mangahas

Bestvina-Handel algorithm
Benardete-Gutierrez-Nitecki $B_{n}$, Calvez-Wiest cubic time algorithm for $B_{4}$

NP: for pA case Masur-Minsky, for general case J. Tao
co-NP: M. Bell

## Main theorem

## Theorem (in progress, Bell - W.)

Fix orientable finite type $S$ and a finite generating set for $\operatorname{Mcg}(S)$. Then the conjugacy problem lies in P .
i.e. runs in polynomial time as a function of the word lengths of the input also note

## Theorem (in progress, Margalit-Strenner-Taylor-Yurttas)

Fix orientable finite type $S$ and a finite generating set for $\operatorname{Mcg}(S)$. Then in quadratic time find the correct matrix to compute dilatation / stable lamination for pseudo-Anosovs / reducing curves.

Both are in progress. Both rely on Nielsen-Thurston classification, and, simple closed curves "converging to" stable laminations quickly under iteration (coarse Hausdorff topology).

Our theorem is more geometric group theoretic; their theorem is more coordinate system oriented using $\mathcal{M} \mathcal{L}(S)$.

## Computational setup

We consider the action on (simple) curves on $S$, equipped with a triangulation $\mathcal{T}$. Have normal coordinates system

capturing intersections with each edge of $\mathcal{T}$. Arcs and other triangulations are similarly parametrised.
So $\mathcal{T}$ and a curve $c$ gives a vector, whereas $\mathcal{T}$ and $f \mathcal{T}$ would give a matrix.

## Simplified version of our strategy

Idea in the pseudo-Anosov case:
Conjugating a matrix corresponds to changing basis. Analogously, conjugating $f \in \operatorname{Mcg}(S)$ corresponds to changing the base triangulation $\mathcal{T}$. What we do is, given $f$, compute only polynomially many triangulations $\mathcal{T}^{\prime}$ then compute the matrices given by $\mathcal{T}^{\prime}$ and $f \mathcal{T}^{\prime}$.

These "canonical" triangulations $\mathcal{T}^{\prime}$ in turn are determined by pairs of simple curves that fill $S$ i.e. cut it up into discs/once-punctured discs.

## Theorem (Bell - W.)

Given $a$ and $b$ curves on $\mathcal{T}$, we can find/draw their minimally intersecting representatives, compute essential curves in $\partial n(a \cup b)$ if they do not fill $S$, and compute the "canonical" triangulations above if they fill $S$, all in polynomial time.

This seems to be new. Note: Schaefer-Sedgwick-Stefankovic already proved geometric intersection number can be computed in poly. time, using different methods.

## Brief idea

Change the triangulations, giving a sequence $\mathcal{T}_{n}$, until one of the curves has very small intersection with $\mathcal{T}_{n}$. Then you're almost done. How to flip:


Problem: splitting can get stuck spiralling around one curve! Very bad! This is overcome by using ideas of Agol-Hass-Thurston. Our implementation is more similar to Erickson-Nayyeri.

## The truth

We compute enough pieces of the "axis" for a pseudo-Anosov $f$ on the curve graph $\mathcal{C}(S)$. The canonical triangulations then come from filling pairs of curves along this axis.


For the infinite-order reducible case, we extract a reducing curve system because a large power $f^{N}$ of $f$ will "rotate" around a reducing curve system, which can be picked out.

The details of the above use some curve graph machinery, such as tight geodesics / tight paths. So as a bonus, we can compute geodesics between vertices in the curve graph in polynomial time!

## Finite order case

Very briefly described!
The finite order case is quite different to the infinite one. For punctured $S$ we can do it in quadratic time and poly. in S. It's implemented in Mark Bell's Curver.

For punctured S, we use "unicorn arcs", Hatcher flow / Mosher flip sequences in order to find invariant arcs / curves under $f$. Repeat this until you cut $S$ up into small pieces.

Then you obtain the quotient orbifold $S /\langle f\rangle$, and the deck transformation determined by $f$. This is good enough for the conj. problem - can also do conj. for finite subgroups of $\operatorname{Mcg}(S)$ similarly.

For closed $S$ it is harder, since we don't have arcs, but a similar idea works using "bicorn curves".

## Thank you!

